

# Aryasatya Wikara

[www.aryawikara.com](http://www.aryawikara.com)

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## Education

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University of Toronto, Toronto, ON

June 2024

Master of Information, User Experience Design

GPA 3.96/4.0

- **Honors/Awards:** High Distinction
- **Relevant Coursework:** Fundamentals of UX Design, User Interface Design, Information Architecture, Accessibility & Inclusive Design, UX Leadership, User-Centered Design System, Research Methods, Project Management

University of Toronto, Toronto, ON

June 2022

Honors Bachelor of Arts, Digital Enterprise Management

GPA 3.56/4.0

- **Honors/Awards:** High Distinction, Dean's List, Honors

## Professional Experience

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PetaNetra, Jakarta, Indonesia

November 2023 – Present

User Experience Lead

- Executed a qualitative research analysis of the current application, identifying pitfalls, and establishing the foundation for a strategic UX plan for the redesign process
- Led interdisciplinary collaborations between the UX, product, and core teams to facilitate a seamless and iterative design process that prioritizes accessibility and inclusive-centered design thinking.
- Conducted 5 user research interviews to uncover user needs and pain points, translating data into design ideas for inclusive solutions

McMaster University, Toronto, Canada

June 2023 – August 2023

User Experience Designer

- Conducted 3 qualitative research interviews with library staff and key partners, to gain insights into their experience and needs related to the current website's site infrastructure
- Formulated 15 design recommendations for the redesign of webpages highlighting the Library's Teaching & Learning services based on 3 design areas: User Interface, User Flow, and Information Architecture
- Developed a medium-fidelity prototype for 3 key pages (home, students, and faculty) based on the data insights gathered from the research

The Legit Group, Jakarta, Indonesia

May 2023 – August 2023

UX Researcher Intern, Southeast Asia's Leader in Lifestyle & Hospitality Industry

- Led a comprehensive qualitative user research study consisting of 100 in-depth interviews to gather user insights that provided 3 potential enhancements for the Fooma app
- Utilized 4 user research artifacts methodologies, including affinity diagram, thematic analysis, person creation, and data visualization to dissect the raw data and turning it into actionable solutions accordingly to the metric
- Presented a final strategic enhancement ideation to the UX lead, CTO, product and business analyst team, aligning the proposed improvements with key company metrics

Tiga Flora Indonesia, Bogor, Indonesia

August 2022 - Present

Co-Founder, Agricultural Startup

- Co-founded a smart farming research and development agricultural startup that focuses on improving harvest productivity and green farming; produces organic, hydroponic, and niche crops with high health benefits that are scarcely found in the Indonesian market
- Harvested +10,000 pounds of crops in 2,000 hectares of farmland; raised over \$100,000 in angel round at a \$1M pre-money valuation
- Constructed 2 sustainable greenhouse farms and 1 indoor farming, with 500 pounds of monthly crop production

## Experience

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CELA (Centre for Equitable Library Access), Toronto, Canada

January 2024 – Present

Accessibility Experience Designer

- Collaborated closely with a team of 6 members to conduct 10 interviews and observation across three distinct user groups, leading to sufficient data to improve the library's accessibility search experience and accessibility metadata
- Conceptualized and designed a comprehensive 2 user experience map, visually illustrating the ideal user journey by aligning organizational goals with the users touch points
- Designing a clickable high-fidelity prototype tailored to address the needs of users with print disabilities, ensuring inclusive and user-friendly digital touch points

University of Toronto Innovation Hub, Toronto, Canada

September 2022 – December 2022

*User Experience Designer*

- Designed a high-fidelity mobile app solution catering to university students, facilitating job feedback and career connections
- Led the entire user experience process from research to execution, conducting in-depth interviews, and utilizing product design tools to develop a high-fidelity prototype
- Implemented 2 usability testing methodologies, engaging 10 participants in a Think-Aloud and 5 Second Tests to gain insights to the problem space

Consulate of Japan in Toronto, Toronto, Canada

September 2022 – December 2022

*Information Architecture*

- Analyzed and deconstructed the information architecture of the Consulate of Japan in Toronto's website, gaining insights into user needs, context, and content
- Executed two usability testing methodologies—tree testing and card sorting—to enhance the website's architecture and user experience
- Designed a medium-fidelity prototype to demonstrate the improved navigation and interface for the Consulate of Japan in Toronto's website

## Skills

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**Languages:** Indonesian (Native) | English (Native) | Chinese (Classroom)

**Design Tools:** Figma | Adobe Lightroom | Microsoft Office 365 | Adobe Lightroom | Adobe Illustrator | Miro | Balsamiq | Google Workplace | HTML/CSS |

**Design Skills:** Journey Mapping | Design System | Prototyping | Wireframing | Persona | UI Design (Visual Communication) | Usability Testing | Accessibility Design |

**Research Skills:** User Research | Usability Testing | Persona Development | Heuristic Evaluation | Diary Study | Qualitative Research | Data Visualization |

**Interests:** Basketball | Golf | Content Creator | Traveling | Gym | Mahjong | Entrepreneurship | Guitar | Photography